





MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY

(Autonomous Institution – UGC, Govt. of India)

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DEPARTMENT OF INFORMATION TECHNOLOGY IIIB.TECH IISEMESTER QUESTION BANK 2018-19



LIST OF SUBJECTS

CODE	NAME OF THE SUBJECT
R15A0503	WIRELESS NETWORKS AND MOBILE COMPUTING
R15A0514	COMPUTER NETWORKS
R15A0519	OBJECT ORIENTED ANALYSIS AND DESIGN
R15A0521	SOFTWARE TESTING METHODOLOGIES
R15A0526	DATA WAREHOUSING AND DATA MINING
R15A0529	CLOUD COMPUTING

R15A0503 WIRELESS NETWORKS AND MOBILE COMPUTING

code No: R15A0432

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY III B. Tech II Semester Regular Examinations

WIRELESS NETWORKS AND MOBILE COMPUTING (Information Technology)

Time: 3 Hours

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

Part- A (25 Marks)

1.a)	List specific features of Bluetooth technology.	[2]
b)	Explain about MAC layer.	[3]
c)	What are the motivational factors for a specialized MAC?	[2]
d)	What is the significance of multiple access with collision avoidance (MACA)?	[3]
e)	Define care of address (COA).	[2]
f)	Define reverse tunneling.	[3]
g)	What is stateful asynchronous mechanism?	[2]
h)	What is hybrid broad cast model?	[3]
i)	List characteristics of MANET.	[2]
j)	What are the memory manager features of Windows CE?	[3]

Part-B (50 Marks)

2.a)	What is the rationale behind using different slot sizes in Bluetooth? Discuss in bri	ef?
b)	Explain the architecture of Bluetooth system.	[5+5]
	OR	
3.a)	Give a brief note on 2G and 3G.	
b)	Explain HIPERLAN and its characteristics.	[5+5]
4.a)	A TDMA system uses a 270-833 kbps data rate to support eight users per frame i) What is the raw data rate provided for each user?	
	ii) If guard time and synchronization occupy 10.1 kbps determine the traffic effici- iii) if (7.4) code is used for error handling, what is overall efficiency?	ency?
b)	What are the countermeasures in SDMA, TDMA, FDMA, and CDMA?	[6+4]
	OR	
5.a)	Explain the term interference in the space time , frequency time and code domain.	
b)	Is it possible to use a composite TDMA/CDMA scheme? Justify your answer.	[5+5]

- 6.a) Explain various requirements of Mobile IP.
- b) Discuss Generic Routing Encapsulation (GRE).

[5+5]

R15

Max. Marks: 75

OR

7.a)	Discuss mobile IPV4 and mobile IPV6.	
b)	Compare and contrast indirect TCP, snooping TCP, and mobile TCP.	[5+5]
8.a)	Discuss two tier client server architecture with neat sketch.	
b)	Explain context aware computing.	[5+5]
	OR	
9.a)	Explain classification of data delivery mechanism.	
b)	Explain Indexing schemes.	[5+5]
10.a)	Explain security threats in MANETS? Why a MANET faces greater security thre fixed infrastructure network.	ats than
b)	Explain in detail Destination Sequence Distance Vector (DSDV).	[5+5]
,	OR	
11.a)	Discuss about mobile agents.	
b)	Define operating system (OS)? Discuss palm OS.	[5+5]

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Code No: R15A0432

MALLA REDDY COLLEGE OF ENGINEERING & **TECHNOLOGY**

III B. Tech II Semester Regular Examinations

WIRELESS NETWORKS AND MOBILE COMPUTING (Information Technology)

Time: 3 Hours

Max. Marks: 75

R15

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A

		(25 Marks)
l.a)	Mention the challenges of mobile computing.	[2]
b)	Differentiate Infrared transmission with radio Transmission.	[3]
c)	What is MACAW protocol.	[2]
d)	State advantages and disadvantages of CDMA.	[3]
e)	State routing between two IP addresses?	[2]
f)	Draw the various fields of registration request pocket of mobile IP.	[3]
g)	What is query processing?	[2]
h)	What are the steps involved in retrieving the indexed data frames?	[3]
i)	List the properties of MANETs.	[2]
j)	What are the advantages in DSR?	[3]

PART-B

(50 Marks)

2.a)	Explain protocol architecture of IEEE802.11.	
b)	Discuss the differences between 1G, 2G, 2.5 and 3G mobile communications.	[5+5]
	OR	
3.a)	Discuss frequencies hopping spread spectrum and direct sequence spread spectrum	um.
b)	Draw the MAC Frame format and explain its various fields in detail.	[5+5]
4.a)	Compare FDMA and TDMA schemes.	
b)	List the functional differences between CDMA and GSM.	[5+5]
	OR	
5.a)	Explain how MACA protocol avoids hidden exposed terminal problem.	
b)	List and Explain the MAC protocols for GSM.	[5+5]
6.a)	Describe mobile TCP. How does a supervisory host send TCP pockets to mobile to fixed connection?	e node and
b)	Explain the pros and cons of DHCP.	[6+4]
	OR	

How does mobile IP works. Explain its architecture. 7.a)

d

b)	Draw format of mobile IF	agent advertisement	message. Describe e	ach field in detail.[6+4]
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8.a) b)	List what are the hoarding techniques and discuss in detail. Explain push based data delivery mechanisms in detail.	[5+5]
	OR	
9.	Explain the following selective tuning techniques.	
	a) Temporal addressing.	
	b) Broad cast addressing.	
	c) Distributed indexed based method.	[10]
10.a)	Explain destination sequence distance vector routing algorithm in MANETs.	
b)	Explain memory manager features in Windows CE.	[6+4]
,	OR	
11.a)	Explain reactive and proactive protocols.	
b)	Discuss spread spectrum WAP.	[5+5]

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R15A0514 COMPUTER NETWORKS

Code No: R15A0514 MALLAREDDY COLLEGE OF ENGINEERING &TECHNOLOGY HYDERABAD B.Tech III Year II Semester Examinations, February/March - 2016 COMPUTER NETWORKS

(Common to CSE, IT)									
ROLL NO									

Time: 3 hours

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

Part- A

		(25 Marks)
1.a)	What is meant by protocol.	[2]
b)	What is piggybacking?	[3]
c)	Define bridge.	[2]
d)	Describe in brief about Types of Ethernet cabling.	[3]
e)	What is virtual circuit?	[2]
f)	What are the issues in routing?	[3]
g)	Define Tunneling.	[2]
h)	List out the socket primitives for TCP.	[3]
i)	Define URL.	[2]
j)	List out different types of HTML Tags.	[3]
	Part-B	

2 ->	White any four message for using laward moto colo	(50 Marks)
2.a) b)	Explain the functionality of each layer in OSI reference model.	[5+5]
	OR	
3.	Explain in brief about the design issues in the data link layer.	[10]
4.	Explain the functions of following devices:	

- a) Hub
- b) Bridge
- c) Router
- d) Gateway

OR

[3+2+3+2]

- 5.a) What are the functions of medium access control layers protocol? Explain.
 - b) Explain IEEE 802.3 standard for Ethernet with the help of frame format. [5+5]
 - 6.a) The major problem with distance vector algorithm is 'count to infinity'. How exchange of complete path from router to destination instead of delay, helps in solving count to infinity problem.
 - b) What are the advantages of adaptive routing approach over non adaptive routing? [5+5]
 - OR
 - 7. Describe Dijkstra shortest path algorithm. Also show working of Dijkstra algorithm with the help of an example[10]



Max. Marks: 75

8.a) b)	Explain in brief about TCP connection establishment and Release. Describe in brief about TCP segment Header.	[5+5]
,	OR	
9.	Explain the elements of a Transport protocol?	[10]
10.	What is electronic mail?Desribe in brief about sending and receiving e-r	nail.[10]
	OR	
11.a)	Define HTML? Discuss in brief about Common HTML Tags.	

b) What is HTTP? Describe in brief about HTTP request methods. [5+5]

CodeNo:R15A0514

MALLAREDDY COLLEGE OF ENGINEERING &TECHNOLOGY HYDERABAD

B. Tech III Year II Semester Examinations, March - 2017

COMPUTER NETWORKS

ROLL NO												
		ROLL NO										

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

(25 Marks)

1.a)	What is the use of datalink layer ?	[2]
b)	What is ARP? Explain.	[3]
c)	Explain about Broadcast link.	[2]
d)	Give the classification of multiple access protocols.	[3]
e)	Write any two services network layer provides to transport layer.	[2]
f)	Explain about datagram and virtual circuit.	[3]
g)	What is internetworking?	[2]
h)	List out the internetworking devices.	[3]
i)	What is the role of UDP in internet transport protocol?	[2]
j)	What is TELENET?	[3]
	PART-B	
	(50	Marks)
2.	Explain about various transmission media in physical layer with a neat sketch. OR	[10]
3.	Elaborate on the design issues of data link layer.	[10]
4.	Write in detail on Time-Division Multiplexing and Frequency-Division Multiple	lexing
	with an example for each.	[10]
	OR	
5.	Write and explain about various multiple access protocols.	[10]
6.	Explain the Optimality Principle with a suitable example.	[10]
	OR	
7.	Explain distance vector routing algorithm.	[10]
8.	What happens when large packet wants to travel through network with sn	naller
	maximum packet size? Explain.	[10]
	OR	
9	.Explain tree-structured numbering scheme.	[10]
10	Explain about RPC with a neat sketch	[10]
10.		[10]
	UK	

11. What is DNS? What are the services provided by DNS and explain how it works. [10]



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Code No: R15A0514 MALLAREDDY COLLEGE OF ENGINEERING &TECHNOLOGY HYDERABAD B.Tech III Year II Semester Examinations, November - 2015 COMPUTER NETWORKS (Common to CSE, IT)

ROLL NO

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A (25 Marks)

1.a)	What are the issues in data link layer?	[2]
b)	How Internet is administered?	[3]
c)	What is a switch?	[2]
d)	Explain spanning tree bridge.	[3]
e)	What is optimality principle?	[2]
f)	Explain datagram subnet.	[3]
g)	What is crash recovery?	[2]
h)	Explain packet fragmentation.	[3]
i)	What is electronic mail?	[2]
i)	What is TELNET?	[3]
J/	PART - B (50 Marks)	L- J
2 .)	Compare OSI and TCP/IP reference model	
2.a)	Discuss about Internet standards	[5 5]
0)		[3+3]
3 a)	UN Describe guided transmission media	
J.a)		[[
6)	Explain the algorithm for CRC method of error checking.	[3+3]
4	In detail explain the various ALOHA protocols	[10]
т.	OR	[10]
5 a)	Explain fast Ethernet and gigabit Ethernet	
J.a)	Using hub bridge switches and router build a network and explain the network	[5+5]
0)	Using hub, bridge, switches and fouter, build a network and explain the network.	[3+3]
6	With an example, explain shortest path routing	[10]
0.	OP	[10]
7 a)	What is count_to_infinity problem? Explain	
(.a)	Furly the connection requestion relicion	[5 . 5]
U)	Explain the congestion prevention policies.	[3+3]
0		

8. Explain the following protocols: a) RARP

	b) DHCP.	[5+5]
	OR	
9.a)	What are the services provided by transport layer to the upper layers?	
b)	Explain the connection establishment in transport layer	[5+5]
10.a)	Explain the real time transport protocol.	
b)	Explain the TCP transmission policy.	[5+5]
	OR	
11.a)	Explain TCP congestion control.	
b)	Write short notes on:	
	i) DNS	
	ii) FTP.	[5+5]

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Code No: R15A0514 MALLAREDDY COLLEGE OF ENGINEERING &TECHNOLOGY HYDERABAD B. Tech III Year I Semester Examinations, November/December - 2017 COMPUTER NETWORKS

R13

ROLL NO										
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Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

(25 Marks)

(50 Marks)

l.a)	Write the advantages of optical fiber over twisted-pair and coaxial cables.	[2]
b)	What are the advantages of having layered architecture?	[3]
c)	Briefly explain the difference between switch and router.	[2]
d)	Sketch the Manchester encoding for the bit stream: 0001110101.	[3]
e)	Give the advantages of hierarchical routing.	[2]
f)	Differences between CO and CL.	[3]
g)	Explain DHCP.	[2]
h)	What are the functions of ICMP?	[3]
i)	What is the architecture of WWW?	[2]
j)	Explain the differences between POP3 and IMAP.	[3]

PART - B

2.a)	Compare and contrast the OSI and TCP/IP reference models.	
b)	What are the different types of error detection methods? Explain the CRC error	or
	detection technique using generator polynomial x^4+x^3+1 and data	
	11100011.	+51
	OR]
3.a)	Discuss about the various transmission media available at the physical layer.	
b)	Explain about GBN Sliding Window Protocol. [5	+5]
,		-
4.a)	Explain the differences between the switching methods.	
b)	Elucidate the CSMA schemes. [5	+5]
	OR	
5.a)	Illustrate the frame structure of IEEE 802.3.	
b)	Give a detail note on the ALOHA protocols. [5	+5]
6 a)	Elucidate Distance Vector Pouting Algorithm with example	
0. <i>a</i>)	Describe the problem and solutions associated with distance vector	
b)	routing	⊥ 51
0)	I outing.	[]]
7 a)	Explain the general principles of congestion control	
h)	Describe congestion control in datagram subnets	+51
3)		.0]
8.a)	Elucidate the special IP addresses used in internet.	
1 \		- 7

b) Discuss the significance and the operation of NAT. [5+5]

OR

9.a)	9.a) Illustrate the connection establishment and release in transport layer.				
b)	How crash reco	[5+5]			
10.a)	Explain Real-tim	e transport protocol.			
9.	When user click	s a hyperlink, what are the steps	that occur betwe	een the user's click and	
	the page being o	lisplayed?		[5+5]	
		OR			
11.	Write short note	es on the following:		[10]	
	(a) MIME	(b) Audio compression	(c) DNS	(d) Voice over IP.	

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Code No: R15A0514

Time:

MALLAREDDY COLLEGE OF ENGINEERING & TECHNOLOGY HYDERABAD B. Tech III Year I Semester Examinations, November/December - 2016 COMPUTER NETWORKS

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	ROLL NO									
3 hours										Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

1.a) What is Frame Relay? [2] Write about communication satellites. b) [3] Define time domain reflectometry. [2] c) Difference between Pure ALOHA and slotted ALOHA. d) [3] e) Write about Jitter control. [2] Write down the design issue of network layers. f) [3] Write about Tunneling. [2] g) What are the concepts of extension header in IPv6? h) [3] Compare RPC and RTP. [2] i) How does persistence timer is useful in TCP ? j) [3]

PART - B

2. Explain and demonstrate Selective repeat sliding window Protocol with an examp				
	OR			
3.a)	Write short notes on Wireless Transmission.			
b)	Describe in detail about Lightwave transmission.	[3+7]		
4.	What is the purpose of CSMA CD? And Explain it.	[10]		
4	OR			
4.	Explain about the following:			
	a) Spanning Tree Bridge			
	b) Remote bridge.	[5+5]		
6.	Write briefly about Congestion control in datagram subnets. OR	[10]		

7. Write an example, demonstrate how to make routing table using distance vector

R13

(25 Marks)

(50 Marke)

		routing. And list down the limitation.	[10]
	8.	How would you describe the operation of Address resolution protocol?	[10]
	9.	Explain in detail about crash recovery.	[10]
10.	Hov	w would you summarize the conceptsofE-mail, its archite.coture.and inservices?	[10]
		OR	
11.	Des	cribe in detail about TCP segment header and connection Establishment.	[10]

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Code No: R15A0514 MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY, HYDERABAD

Time: 3 hours

Computer Networks

B. Tech III Year II Semester Examinations

(Information Technology)

Max Marks: 75

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

MODEL PAPER – 1

PART-A(Answer all the Questions)	
1. a) Define Protocol, Interface and Peer entity.	(2M)
b) What is Piggybacking technique?	(3M)
c) Explain Token Ring briefly.	(2M)
d) Write Ethernet Cabling Standards.	(3M)
e) What is the purpose of TTL?	(2M)
f) Explain the channel allocation problem.	(3M)
g) Write the operational difference bridge and switch.	(2M)
h) Write short note on RTP.	(3M)
i) Explain the Class of IP addresses.	(2M)
j) Write the TCP header format.	(3M)

PART-B

2. Explain ISO OSI Referen	nce model with nea	at sketch.	
	(OR)		(10M)
3. Explain different kinds of	f Transmission Me	edia.	
4. Explain CSMA and CSM	IA/CD in detail.		
	(OR)		(10M)
5.a) Explain Data link layer	Switching.		
b) Explain Collision Free	Protocols.		
6. Explain Dynamic Routing	g algorithms.		(10M)
	(OR)		
7.Explain Congestion Contr	ol algorithms.		
8.a) Explain IPV4 header for	rmat.		
b) Explain DHCP.			
	(OR)		(10M)
9.a) Explain Transport layer	Services.		
b)Explain Crash Recovery			
10 a) Explain UDP header fo	rmat		
h)Explain TCP Connectio	n managamant mo	deling	
0)Explain TCF Connectio		uening.	$(10\mathbf{M})$
11 Emploin the fellowing	(\mathbf{OK})		(10101)
11. Explain the following		DNG	
a) FIP	D) IELNEI	c) DNS	

Code No: R15A0514

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY, HYDERABAD B. Tech III Year II Semester Examinations Computer Networks (Information Technology)

Time: 3 hours

Max Marks: 75

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MODEL PAPER – 2

PART-A(Answer all the Questions)	
1. a) Explain Internet Standards.	(2M)
b) Explain Character stuffing and Bit stuffing.	(3M)
c) Explain Token Bus briefly.	(2M)
d) Write 802.3 Frame format.	(3M)
e) What is Store and Forward packet switching?	(2M)
f) Explain the Count to infinity problem.	(3M)
 d) Write 802.3 Frame format. e) What is Store and Forward packet switching? f) Explain the Count to infinity problem. g) Write the short note on Admission Control. h) Write short note on RPC. i) Define Tunneling. j) Write the short note on TCP Service model. JRT-B 2. Explain TCP/IP Protocol Suit with neat sketch. (OR) 3. Explain different kinds of Flow Control Protocols. 4. Explain Pure and Slotted ALOHA in detail. (OR) 5.a) Explain Inter Networking Devices in detail. b) Explain Spanning tree bridges 	(2M)
h) Write short note on RPC.	(3M)
i) Define Tunneling.	(2M)
j) Write the short note on TCP Service model.	(3M)
PART-B	
2. Explain TCP/IP Protocol Suit with neat sketch.	
(OR)	(10M)
3. Explain different kinds of Flow Control Protocols.	
4. Explain Pure and Slotted ALOHA in detail.	
(OR)	(10M)
5.a) Explain Inter Networking Devices in detail.	
b) Explain Spanning tree bridges.	
6.Explain Shortest Path Routing algorithm and Flooding. (OR)	(10M)
7.Explain Congestion Prevention Policies.	
1	
8.a) Explain IPV6 header format.	(10M)
b) Explain ARP and RARP.	
(OR)	
9.a) Explain Transport layer Connection Establishment and Connection Release.	
b) Explain Transport protocol addressing.	
10. a) Explain TCP header format.	
b) Explain TCP Congestion Control.	

	(OR)		(10M)
11. Explain the following.			
a) SMTP	b) HTTP	c) DNS	

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY, HYDERABAD B. Tech III Year II Semester Examinations Computer Networks (Information Technology)

Time: 3 hours

Max Marks: 75

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MODEL PAPER – 3

PART-A(Answer all the Questions)	
1. a. What is a protocol and a standard?	(2M)
b. What is meant by layered architecture?	(2M)
c. Name Topology types and describe and two?	(3M)
d. Notes on channelization?	(3M)
e. Describe physical layer implementation of Gigabit Ethernet?	(3M)
f. What is masking?	(2M)
g. What is SVC and PVC?	(3M)
h. Write Short notes on hierarchical routing?	(3M)
i. Write short notes on internetwork routing	(2M)
j. What is client server application.	(2M)
PART-B	
2. Comparison between OSI reference model and TCP\IP reference Model.	[10]
(OR)	
3. a)Explain error detection using CRC for the following:	[10]
Consider a message 110010 represented by the polynomial $M(x) = x5 + x4 + x$	
and a generating polynomial $G(x) = x3 + x2 + 1$ (1101)	
b. Explain sliding window protocol.	
4. Explain Ethernet physical and MAC sublayer and Ethernet types?	[10]
(OR)	
5.Explain all the connecting devices?	
	[10]
6.a) Explain distance vector routing with an example?	[5+5]
b). Describe count to infinity problem.	
(OR)	

7.Explain Leaky bucket and token bucket algorithms?

8.a) Describe classification of IP addresses and explain CIDR.				
b). Write notes on Packet Fragmentation.				
(OR)				
9. a)Write notes on transport layer services.	[5+5]			
b)Describe about transport layer addressing.				
10.a) Explain RPC.				
b).Explain Two way handshake and three way handshake methods.				
(OR)				
11.Explain the following	[10]			
a)DNS b)FTP c)SSH d)TELNET e)E-Mail f)HTTP				

Code No: R15A0514

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY, HYDERABAD B. Tech III Year II Semester Examinations Computer Networks (INFORMATION TECHNOLOGY)

Time: 3 hours Max Marks: 75

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MODEL PAPER – 4

PART-A(Answer all the Questions)

1. a)What are the issues in data link layer ?	(2M)
b)How internet is administered?	(3M)
c) What is a Switch?	(2M)
d) Explain spanning tree bridge.	(3M)
e) What is Optimality Principle?	(2M)
f) Explain datagram subnet .	(3M)
g) What is crash recovery ?	(2M)
h) Explain packet fragmentation.	(3M)
i)What is electronic mail?	(2M)
j)What is TELNET ?	(3M)
PART-B	
2.a)Compare OSI and TCP/IP reference model.	[5+5]
b)Discuss about internet standards .	
(OR)	
3.a)Describe guided Transmission media.	[5+5]
b)Explain CRC error detection method.	
4. Explain various ALOHA Protocols.	[10]
(OR)	
5. Explain fast Ethernet and Gigabit Ethernet.	[10]
6.Explain shortest path routing.	[10]
(OR)	
7.Explain count-to-infinity problem.	[10]
8.Explain the following protocols	[5+5]
a)RARP b)DHCP	
(OR)	
9. Explain connection establishment and release in transport layer.	[10]
10.a)Explain the real time transport	
protocol.	[5+5]
b)Explain the TCP transmission policy.	
11.a)Explain TCP congestion control.	[5+5]
	[5+5]

b)Write short notes on: i)DNS ii)FTP

R15A0519

OBJECT ORIENTED ANALYSIS AND DESIGN

Max. Marks: 75

Code No: R15A0519

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY

Permanently Affiliated to JNTUH, Approved by AICTE-Accredited by NBA & NAAC- A-Grade; ISO 9001:2008Certified

B.Tech. III Year II Semester Examination

Object Oriented Analysis and Design (IT)

Time: 3 Hours

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART- A (Marks 25)

Answer All the Questions

1.	List the principles of modeling in UML	[2]
b)	Enumerate any six artifacts.	[3]
c)	Briefly explain any four standard constraints that apply to generalization relationships.	[2]
d)	What are the properties of a well structured object diagram?	[3]
e)	Draw a collaboration diagram that specifies the flow of control involved in registering a	new student at a
	school.	[2]
f)	Explain the following standards stereotypes that adorn the ends of links.	[3]
	i) Association.	
	ii) Self.	
	iii)Parameter.	
g)	What are the characteristics of deployment diagrams?	[2]
h)	What are the characteristics of a well- structured model with time and space properties?	[3]
i)	Draw a class diagram showing architectural overview of the library system.	[2]
j)	For coding the specifications are fetched from which diagrams in the design model.	[3]

PART-B (Marks: 5x10=50)

Answer All the Questions (Either (a) or (b)) All Questions Carry Equal Marks

2. Explain the Association, Generalization and Realization relationships. Give suitable examples on which context these relationships are specified. [10]

OR

[5+5]

3. a) What are the rules of UML.

b) What is meant by dependency and Realization relationships. For what purpose they are used. Give suitable examples to describe their usage.

4. a) Give a detailed note on stereotypes and tagged vales. [5+5]

b) Enumerate the steps to model different views of a system.

OR

5. a)Draw an Object diagram for a company information system. [5+5]

b) Describe forward and Reverse Engineering of an Object diagram.

a)What are the contents, common properties and uses of interaction diagrams.	[5+5]
b) Define Synchronous and Asynchronous messages.OR	
Usecase diagrams are essential for managing system requirements. Substantiate this state	nent.
What is Object flow? Explain.	[10]
a) Explain the following advanced features of states and transitions.	[5+5]
i) Internal Transitions	
ii) Concurrent substates	
iii) Sequential Substates.	
iv) History states.	
b) Explain the common properties, common contents and common uses of deployment d	iagram
OR	
a) What is the UML approach to process synchronization.	[5+5]
b) What is the UML notation for the following?	
Explain briefly i) Timing marks ii) Time expressions iii) Timing Constraints.	
	 a)What are the contents, common properties and uses of interaction diagrams. b) Define Synchronous and Asynchronous messages.OR Usecase diagrams are essential for managing system requirements. Substantiate this stater What is Object flow? Explain. a) Explain the following advanced features of states and transitions. i) Internal Transitions ii) Concurrent substates iii) Sequential Substates. iv) History states. b) Explain the common properties , common contents and common uses of deployment di OR a) What is the UML approach to process synchronization. b) What is the UML notation for the following? Explain briefly i) Timing marks ii) Time expressions iii) Timing Constraints.

10. a) List the steps involved while developing a unified library application. [5+5]b) List and explain the different usecases in the library system.

OR

11. Explain indetail about the following models [10] i) Analysis model.

ii) Design model.

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B.Tech. III Year II Semester Examination Object Oriented Analysis and Design (IT)

Time: 3 Hours

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART- A (Marks 25)

Answer All the Questions

1.	a) What is the importance of modeling?	[2]
	b) Write a short notes on modularity.	[3]
	c) Enumerate the steps to model new properties.	
	d) Why is it necessary to have a variety of diagrams in a model of a system?	[2]
	e) Explain the following standard stereotypes that adorn the ends of links.	[3]
	i) Local	
	ii) Global.	
	f) Discuss the significance of activity diagram in object oriented modeling.	[2]
	g) Contrast active object vs reactive object.	[3]
	h) Discuss the characteristics of a well- structured component diagram.	[2]
	i) What are the steps followed while searching and reserving an item?	
	j) Define pattern.	[3]
	PART-B (Marks: 5x10=50)	
	Answer All the Questions (Either (a) or (b))	
2	All Questions Carry Equal Marks	F101
2.	Explain briefly the classification of things with UML notation.	[10]
2		[10]
<i>3</i> .	what is the need of architecture? Explain UML architecture.	[10]
4.	Briefly discuss about boundary classes, control classes and entity classes. Give suitable exa	mples for
	them.	[10]
_	OR	[10]
5.	Enumerate the steps involved in forward engineering and reverse engineering of use case di	agrams.[10]
6.	Briefly write about messages and sequencing with an illustrating diagram.	[10]
-	OR	r e e1
7.	a) Differentiate between sequence and collaboration diagrams.	[5+5]
0	b) Explain forward engineering and reverse engineering in respect of interaction diagrams.	
8.	a) What is a signal? Explain with suitable examples.	[5+5]
	b) Define the following.	
	1) State	
	ii) State machine	
	iii) Event	

Max. Marks: 75

9.	a) What is an event? What are different types of events?	[5+5]
	b) Enumerate the steps to model an API.	
10.	a) How to model design pattern.	[5+5]
	b) Describe the modeling of architectural pattern.	
	OR	
11.	Explain the concept of forward and reverse engineering artifacts.	[10]

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B.Tech. III Year II Semester Examination

Object Oriented Analysis and Design (IT)

Max. Marks: 75

Time: 3 Hours **Note:** This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A (Marks 25)

Answer All the Questions

1.	a) List some of the advantages of object oriented approach over conventional approach.	[2]
	b) What are the application areas of UML? Give any Five.	[3]
	c) Enumerate the steps to model non-software things.	[2]
	d) What is Class diagram.	[3]
	e) What is the significance of Usecases and Collaborations.	[2]
	f) Enumerate the properties of a well structural usecase.	[3]
	g) Compare substates, nested states, composite states.	[2]
	h) Explain forward engineering of a deployment diagram.	[3]
	i) What is Framework.	[2]
	j) Draw a sequence diagram for the Add title usecase.	[3]
	PART-B (Marks: 5x10=50)	
	Answer All the Questions (Either (a) or (b))	
•	All Questions Carry Equal Marks	
2.	a) Explain the Antisymmetric and Transitive properties of Aggregation.	[5+5]
	b) Explain the UML approach to SDLC.	
2	OR	57.71
3.	a) Explain the importance of modeling.	[5+5]
	b) In what way object oriented approach claims to improve the system development proce	ess? Explain.
4.	a) What are the five constraints applied to association relationships. Explain briefly.	[5+5]
	b) Enumerate the steps to model groups of elements.	
_	OR	
5.	a) Enumerate the steps to model complex views.	[5+5]
	b) Define idiom. Enumerate the steps to model new semantics.	54.03
6.	Explain about the following.	[10]
	i) Polymorphism.	
	ii) Iterated messages	
	iii) Use of Self in messages.	
_	OR	
7.	a) How branching is represented in activity diagram. Elaborate on it.	[5+5]
	b) Can a transition have multiple sources? Discuss suitable examples to support your argu	iment.

8. a) Explain History states. [5+5]b) Give the sketch of a state machine for the controller in a Home Security system which is responsible

for monitoring various sensors around the perimeter of the house. Briefly explain.

OR

9. Enumerate the steps to model the distributions of objects. [10]

10. a) Discuss object oriented analysis of Unified Library Application in detail. [5+5]

b) Who are the users involved in library system. Explain the functions performed by each of the users. OR

[10]

- 11. Explain in detail about the following activities.
 - Designing user interfaces.
 - ii) Implementation

i)

iii) Test and Deployment.

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B.Tech. III Year II Semester Examination

Object Oriented Analysis and Design (IT)

Max. Marks: 75

Time: 3 Hours

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A (Marks 25)

Answer All the Questions

1.	a) What is an artifact?	[2]
	b) What are the adornments in the UML?	[3]
	c) What is navigation?	[2]
	d) Explain the levels of visibility.	[3]
	e) What is usecase diagram?	[2]
	f) What are interaction diagrams?	[3]
	g) What is a component?	[2]
	h) What is deployment diagram?	[3]
	i) What are the common uses of deployment diagram?	[2]
	j) What are the three kinds of components?	[3]
	PART-B (Marks: 5x10=50)	
	Answer All the Questions (Either (a) or (b))	
h	All Questions Carry Equal Marks	[5 5]
۷.	a) what are behavioral things? Explain. b) What is LIML 2 Where can the LIML to be used?	[5+5]
	b) what is OWL? where can the OWL to be used?	
3	a) What are the principles of modeling? Explain	[5+5]
5.	a) what are the principles of modeling: Explain.	[3+3]
Λ	a) What are the various kinds of Classifiers? Explain	[5+5]
4.	a) what are the various kinds of Classifiers' Explain. b) How to model the seams in a system?	[3+3]
	OP	
5	a) Explain about generalization with an example	[5+5]
5.	a) Explain about generalization with an example. b) Describe interfaces, types and roles with examples	[3+3]
6	a) Explain about usecases and actions and usecases and flow of events	[5+5]
0.	b) How to model a flow of control?	[5+5]
7	a) Explain sequence diagram with suitable example	[5+5]
7.	b) How to model the requirements of a system?	[5+5]
8	a) Explain the following:	[10]
0.	i)History states	[10]
	i)Time and Space	
	b) How to model an API?	

	ŬK.	
9.	a) How to model an embedded system?	[10]
	b) Differentiate the following:	
	i)Components and classes	
	ii) Nodes and components	
10	. Explain the following:	[10]
	a) Patterns and architecture	
	b) Modeling an executable release.	
	OR	
11.	. Draw the following diagrams for the unified library application	[10]
	a) Class diagrams	

b) Interaction diagrams

Code No: 126EQ JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, October/November - 2016 OBJECT ORIENTED ANALYSIS AND DESIGN (Common to CSE, IT)

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

(25 Marks)

(50 Marks)

1.a)	Discuss the importance of modeling.	[2]
b)	Explain the structural things in UML.	[3]
c)	Distinguish between interface and class.	[2]
d)	Discuss various uses of object diagram.	[3]
e)	Explain with an example how to depict an asynchronous message.	[2]
f)	Distinguish between action state and activity state.	[3]
g)	Distinguish signals and active classes.	[2]
h)	How to model life time of an object?	[3]
i)	What is meant by framework?	[2]
j)	Discuss the significance of patterns.	[3]

PART - B

		(00 1111115)
2.	State and explain the common mechanisms in the UML.	[10]
	OR	
3.	Discuss about modeling a systems architecture.	[10]
4.	Discuss how classes can be used for modeling the non software things and	modeling
	primitive types.	[10]
	OR	
5.	Explain with an example about modeling structured relationships.	[10]
6.	Explain with an example how to model flow of control by time and flow of	control by
	organization.	[10]
	OR	
7.	How to model requirements of a system. Explain with an example.	[10]
8.	What is meant by state machine? Discuss about sequential substates and his	story states
	with an example.	[10]
	OR	
9.	Explain about communication and synchronization with a suitable example.	[10]
10	Discuss about artifact diagrams	[10]
11	White the close discusses for the university library analisation	[10]
11.	write the class diagram for the university library application.	[10]
		[10]

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Code No: 126EQ JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, May - 2017 **OBJECT ORIENTED ANALYSIS AND DESIGN** (Common to CSE, IT)

Time: 3 hours

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Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

· • • • • •

(25 Marks)

1.a)	List the principles of modeling in UML.	[2]
b)	What are the four aims of modeling?	[3]
c)	Write the steps for modeling distribution.	[2]
d)	Define responsibility with an example.	[3]
e)	Write the uses of interaction diagram.	[2]
f)	What is activity diagram?	[3]
g)	Give the graphical representation of messages, links and sequencing of inter-	ractions. [2]
h)	Give an example Collaboration diagram and explain.	[3]
i)	Define pattern with an example.	[2]
j)	What is an use case diagram?	[3]
	PART - B	
		(50 Marks)
2.a)	Explain about the common division mechanisms of UML in detail.	
b)	Discuss the Software development life cycle with a neat diagram. OR	[5+5]
3.a)	Illustrate the conceptual model of UML in detail.	
b)	What is UML? Elaborate the object oriented design with an example.	[5+5]
4.	Enumerate the steps to model the client-server systems.	[10]
	OR	
5.a)	Draw and explain the class diagram for an ATM bank system.	
b)	Explain about links and associations in detail.	[5+5]
6.	Draw the complete use case diagram for the library system and explain the	relationships
	and responsibilities of various actors.	[10]
	OR	
7.	Draw the usecase diagram and the activity diagram for an online airline rese	ervation
	system. Summarize the purpose of each usecase, actor, and its importance.	Briefly
	explain various activity states and action states in the activity diagram.	[10]

R13

Max. Marks: 75

8. Define an event and a signal. Explain briefly about the common modeling techniques of events and signals. [10]

OR

- 9. Explain the forward engineering tool and reverse engineering tool for a sample code with respect to the state chart diagram. [10]
- 10. What are the various object participating in the library information system? Explain the object diagram that is associated with various interactions with a neat diagram. [10]

OR

11. Explain "Issuing of a book" operation using collaboration diagram. [10]

Code No: 126EQ JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, December - 2017 OBJECT ORIENTED ANALYSIS AND DESIGN (Common to CSE, IT)

Time: 3 hours

Max. Marks: 75

(25 Marks)

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

1.a) b) c)D d)W e)W f)W g) h)D	What is UML? Explain annotational things. efine class with neat sketch. That is relationship? List the types of relationships? That is an Usecase? That is an Usecase? The the common uses of class diagram. Write about event. efine action states and activity states.	[2] [3] [2] [3] [2] [3] [2] [3] [2]
i) j)	List out all diagrams in UML.	[2]
	PART - B	
		(50 Marks)
2.a) b)	Explain in detail about SDLC. Summarize common mechanisms in UML.	[5+5]
3.a) b)	Explain about the UML architecture. Show basic blocks of the UML.	[5+5]
4.a) b)	Discuss common modeling techniques of class diagram. Explain about structural diagrams.	[5+5]
5.a) b)	OR Discuss about types and roles. Define an object. Mention common uses of objects.	[5+5]
Explain	the following:	
b)	i) Links ii) Messages Discuss Interaction diagrams.	[6+4]
7.a) b)	Explain common modeling techniques of sequence diagram. Explain the following with an example: i) usecase ii) Actor iii) flow of events	[4+6]



8.a)	Explain about modeling interprocess communication.			
b)	Compose the state chart diagram for unified library application.	[5+5]		
	OR			
9.a)	What are components? Show the stereotypes that apply to components.			
b)	Explain about Deployment diagram with an example.	[5+5]		
10.a)	Construct usecase diagram for the Library application.			
b)	Distinguish between patterns and frameworks.	[5+5]		
	OR			
11.a)	Draw the interaction diagram for login usecase in library application.			
b)	Compose the activity diagram for library application.	[5+5]		

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R13 Code No: 126EQ JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, April - 2018 **OB ECT ORIENTED ANALYSIS AND DESIGN** (Common to CSE, IT)

Time: 3 hours

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

[2] What is the importance of modeling? 1.a) Explain why object oriented approach is preferable when compared to other b) approaches? [3] c) What is visibility of an element owned by a package? [2] d) What are the steps to model simple collaborations of class diagram? [3] e) Distinguish between activity and action state in UML. [2] f) Explain briefly about usecase flow of events. [3] g) h) i) Discuss how to depict iterated and broadcast messages in interaction diagrams. [2] What are the properties of a well structured component diagrams? [3]

j) Enumerate steps to model concrete instances in UML. [2] What is node? How to organize nodes in UML? [3]

PART - B

2.a) b)	Write about structural things of UML vocabulary. Give UML notation. What are principles of modelling? Explain.	[5+5]
3.	OR	
	Explain briefly about following terms:	
	a) Stereotypes	
	b) Tagged Values	
	c) Constraints	[3+3+4]
4.a)W b)W	That is a class diagram? What are the common properties and uses of class diagram Tith reference to class diagrams, enumerate the steps to forward engineer.	ns? [5+5]
5.a)	Enumerate steps to model vocabulary of a system.	

b)Enumerate steps to model distribution of responsibilities in a system. [5+5]

Max. Marks: 75

(25 Marks)

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(50 Marks)

б.а) b)	What is meant by usecase? Explain about use case description with an example. State and explain the common modeling techniques of usecase diagrams. OR	[5+5]
7.a) b)	Explain about forking and joining concepts in activity diagram with an example. Draw swimlane flowchart for financial accounting template and customize it to she your processes and procedures.	ow [5+5]
8.a)	How will you model distribution of objects.	
b)	What is an event? What are different types of events? OR	[5+5]
9.a) b)	Enumerate the steps in modeling timing constraints. Illustrate with a UML diagran Consider an object diagram that models the distribution of certain objects in a real system. Draw the diagram and explain briefly.	n. time [5+5]
10.a)	Draw an use case diagram for hospital information system aimed at collecting and storing complete information pertaining to the patients.	
b)	Draw sequence diagram for hospital information system. OR	[5+5]
11.a)	Draw a diagram that show set of nodes and their relations for library management	
	b) Explain briefly about boundary, control and entity classes. Give suitable example	nples. [5+5]

R15A0521 SOFTWARE TESTING METHODOLOGIES

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY DEPARTMENT OF INFORMATION TECHNOLOGY

B. Tech III Year II Semester Examinations SOFTWARE TESTING METHODOLOGIES (MODEL PAPER - I)

Time: 3 hours

Max Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

	PART – A	(25 Marks)
1.	a) Write any two differences for black box and white box testing.	[2]
	b) Categorize different kinds of loops and explain briefly.	[3]
	c) Define a transaction. Give an example.	[2]
	d) What are dataflow machines?	[2]
	e) What is the difference between Linear and Nonlinear Boundaries?	[3]
	f) Write short notes on	
	(a) Path Products (b) Path Expressions.	[2]
	g) Reduce the following functions using Karnaugh Map method:	
	F(A,B,C,D) = p(4,5,6,7,8,12,13) + d(1,15)	[3]
	h) Differentiate between good state graphs and bad state graphs.	[2]
	i) Illustrate the applications of Node Reduction algorithm.	[3]
	j) What are graph matrices? Explain with an example.	[2]
	PART – B	(50 Marks)
2.	List out various dichotomies and explain.	[10]
	(OR)	
3.	a) Briefly explain various consequences of bugs.	
	b) Define Path Sensitization. Explain heuristic procedure for sensitizing paths w	with the help
	of an example.	[5+5]
4.	a) Describe the complications of transaction flows.	
	b) What are data-flow anomalies? Explain.	[5+5]
	(OR)	
5.	a) What is meant by Transaction flow testing? Discuss its significance.	
	b) List 9 possible two letter combinations of the object states of data flow anom	alies. Classify
	them as buggy, suspicious and ok?	[5+5]
6.	a) What are the restrictions of domain testing? Explain	
	b) How to test two-dimensional domains? Explain	[5+5]

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(OR)

7.	a) What is the strategy of domain testing? Explain in brief.	
	b) Discuss about domains and testability.	[5+5]
8.	Write the steps involved in node reduction procedure. Illustrate all the steps with the	help of
	neat labeled diagrams.	[10]
	(OR)	
9.	a) Explain about the mean processing time of a routine with example.	
	b) Justify the following statement:	
	"Decision tables can also be used to examine a program structure"	[5+5]
10	a) What are the principles of state testing? Explain its advantages and disadvantages	
10	a) what are the principles of state testing : Explain its advantages and disadvantages.	[5 5]
	b) write about equivalence relation and partial ordering relation.	[3+3]
	(OR)	
11	Write short notes on,	
	a) Transition bugs	
	b) Dead states	
	c) State bugs	
	d) Encoding bugs	[10]

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY DEPARTMENT OF INFORMATION TECHNOLOGY B. Tech III Year II Semester Examinations SOFTWARE TESTING METHODOLOGIES (MODEL PAPER - II)

Time: 3 hours

Max Marks: 75

R15

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

	PART – A	(25 Marks)
1.	a) What are the goals for testing?	[2]
	b) List out various consequences of bugs.	[3]
	c) Define Path Sensitization.	[2]
	d) What is a data flowgraph? Explain	[3]
	e) What is Domain Dimensionality?	[2]
	f) Explain about Ambiguities and Contradictions?	[3]
	g) Write short notes on:	
	(a) Path Sums (b) Loops	[2]
	h) Explain the Merged Equivalent states?	[3]
	i) What is a finite state machine?	[2]
	j) What are the merits and demerits of graph matrix representations?	[3]
	PART – B	(50 Marks)
2.	Briefly explain about Taxonomy of Bugs.	[10]
	(OR)	
3.	a) What are the phases in a Tester's mental life?	
	b) Explain Link Marker Method of Path Instrumentation.	[5+5]
4.	a) Define a Transaction. Give an example.	
	b) How an anomaly can be detected? Explain different types of data flow anomaly	alies and data
	flow anomaly state graphs.	[5+5]
	(OR)	
5.	a) Discuss briefly about Transaction flow testing techniques.	
	b) Write about the data flow model with example.	[5+5]
6.	Discuss in detail the nice domains and ugly domains with suitable examples. (OR)	[10]
7.	Explain the domain boundary bugs for two dimensional domains.	[10]

8.	What is decision table and how is a decision table useful in testing? Also explain with	the
	help of an example.	[10]
	(OR)	
9.	a) Explain Push/Pop arithmetic with example.	
	b) What are the rules of Boolean algebra? Explain.	[5+5]
10.	Explain the following:	
	a) Software implementation of state graphs.	[5 5]
	b) Applications of graph matrices.	[3+3]
11		
11.	a) Write the design guide lines for building the finite state machine into code.	
	b) Write about loops in matrix representation.	[5+5]

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY DEPARTMENT OF INFORMATION TECHNOLOGY B. Tech III Year II Semester Examinations SOFTWARE TESTING METHODOLOGIES (MODEL PAPER - III)

Time: 3 hours

Max Marks: 75

(25 Marks)

R15

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

1.	a) Specify on which factors the importance of bug depends. Give metric for it.	[2]
	b) What is meant by coincidental correctness?	[3]
	c) Differentiate control flowgraphs and flowcharts.	[2]
	d) Write short notes on static and dynamic slicing.	[3]
	e) Differentiate equality predicate and inequality predicate.	[2]
	f) Write any two applications of regular expressions.	[3]
	g) What is a decision table? What are the parts of decision table? Explain.	[2]
	h) Explain briefly about Unreachable states	[3]
	i) What is a finite state machine?	[2]
	i) What is degree of a node and density of graphs?	[3]

PART – A

PART – B	(50 Marks)
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2.	a) Is complete testing possible? Explain.	
	b) What are the three kinds of loops? Explain with example.	[5+5]
	(OR)	
3.	a) Discuss about different kinds of predicate blindness.	
	b) Explain the process of achieving (C1+C2) coverage.	[5+5]
Δ	Name and explain data flow testing strategies	[10]
т.	(OR)	[10]
5	a) Define transaction flow testing? Explain transaction flow structure.	
5.	b) Differentiate between transaction flowgraphs and data flowgraphs.	[5+5]
6.	Discuss the following terms:	
	a) Linear domain boundaries	
	b) Non-linear domain boundaries	
	c) Complete domain boundaries	
	d) Incomplete domain boundaries	[10]

7.	a) Discuss with suitable examples the equal-span range/Domain compatibility bugs.b) What are domain bugs? Discuss how to test them.	[5+5]
8.	 Write short notes on, a) Distributive laws b) Absorption rule c) Loops d) Identity elements 	[10]
	(OR)	[10]
9.	Write about Haung's theorem. Explain its implementation with example. Explain its generalizations and limitations.	[10]
10	 Explain the following: a) Impact of bugs in state testing b) Number of states in a state graph c) Properties of relations. 	[10]
11	(OR) a) Discuss briefly about good state graphs and had state graphs	
11.	b) Write about matrix powers and products.	[5+5]

(**OR**)

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY DEPARTMENT OF INFORMATION TECHNOLOGY

B. Tech III Year II Semester Examinations SOFTWARE TESTING METHODOLOGIES (MODEL PAPER - IV)

Time: 3 hours

Max Marks: 75

R15

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

	PART – A	(25 Marks)
1.	a) What are the remedies for test bugs?	[2]
	b) What is meant by statement testing and branch testing?	[3]
	c) Define Path Instrumentation.	[2]
	d) Differentiate transaction flowgraph and data flowgraph.	[3]
	e) Write about interior point, boundary point and extreme point.	[2]
	f) Write about identity elements.	[3]
	g) What are decision table processors?	[2]
	h) Explain briefly about impossible states.	[3]
	i) What is a state table?	[2]
	j) What is a relation matrix and connection matrix?	[3]
	PART – B	(50 Marks)
2.	a) Distinguish the following:	
	i) Function vs Structure	
	ii) The Builder vs Buyer	
	b) How should you go about quantifying the nightmare? Explain.	[5+5]
3	a) Explain about control flowgraphs	
5.	a) Explain about control howgraphs. b) What are link counters? Discuss their use in path testing	[5+5]
	b) what are link counters: Discuss their use in path testing.	[3+3]
4.	a) How an anomaly can be detected? Explain different types of data flow anomaly	alies and data
	flow anomaly state graphs.	[10]
	(OR)	
5.	a) Explain about data flowgraphs.	
	b) Define the following terms:	
	1) Definition-clear path segment	
	2) Loop-free path segment	
	3) Simple path segment	
	4) du path	[5+5]

6.	What is meant by domain testing? Discuss various applications of domain testing. (OR)	[10]
7.	a) Discuss testability of domains and interfaces.	
	b) Explain the domain boundary bugs for one dimensional domains.	[5+5]
8.	a) Explain about lower path count arithmetic.	
	b) Explain with an example the four variable KV Charts.	[5+5]
	(OR)	
9.	Explain about Regular Expressions and Flow-Anomaly Detection.	[10]
10.	a) What is finite state machine and a state?	
	b) Write about building tools of graph matrices.	[5+5]
	(OR)	
11.	a) Write all the rules in conversion of specification into a state graph.	
	b) Write about partitioning algorithm.	[5+5]

R15A0526

DATA WAREHOUSING AND DATA MINING

MODEL PAPER - 1

Code No: R15A0526

R 15

MALLA REDDY COLLEGE OF ENGINEERING AND TECHNOLOGY B. Tech III Year II Semester Data Warehousing and Data Mining (Information Technology)

Time: 3 hoursMax Marks: 75Note: This question paper contains two parts A and B. Part A are compulsory which
carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any
one full question from each unit. Each question carries 10 marks and may have a, b, c as
sub questions.

PART-A(Answer all the Questions)

1.	a) Write the differences between data warehousing and data mining.	(3M)
	b) Define multi dimensional data mining.	(2M)
	c) State the various views of data warehouse design?	(3M)
	d) Name the steps involved in data mining?	(2M)
	e) Name the pruning strategies in mining closed frequent item sets?	(3M)
	f) List the applications of pattern mining?.	(2M)
	g) Differentiate the supervised and unsupervised learning	(2M)
	h) Write short notes on the back propagation algorithm?	(3M)
	i) State the applications of clustering.	(3M)
	j) Explain briefly about the grid based method	(2M)

PART -B	(50 Marks)

2. Write	e the differences between operational databases and data warehousing?	(10M)	
	OR		
3.Expla	ain in detail about the evolution of database technology.	(10M)	
4. Discu	uss briefly about multi dimensional data models?	(10M)	
	OR		
5.	State and explain the methods used for efficient data cube computation	1(6M)	
6.	6.Discuss the FP-Growth algorithm with an example.	(10M)	
	OR		
7.Expla	7. Explain how to mine the multidimensional association rules from relational databases		
and	data warehouses?		
8. Disc	uss in detail about the decision tree induction algorithm.	(10M)	
	OR		
9. Write	e in detail about the k-nearest neighbor classifier and case-based reason	ing?	
10. Det	fine and explain the two hierarchical clustering methods: BIRCH and		
CH	IAMELON.(10M)		

11Explain abouta) Statistical-based outlier detection.(5M)b) Distance-based outlier detection. (5M)

MODEL PAPER – II

Code No: R15A0526

MALLA REDDY COLLEGE OF ENGINEERING AND TECHNOLOGY B. Tech III Year II Semester Data Warehousing and Data Mining (Information Technology)

Time: 3 hours

Max Marks: 75

R 15

Note: This question paper contains two parts A and B. Part A are compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A(Answer all the Questions)

1.a) Write a short notes about the issues in data mining.	(3M)
c) Define characterization and discrimination.	(2M)
d) Explain in short about the virtual data warehouse.	(3M)
e) Define concept hierarchy. Explain the types of concept hierarchy	chies.(2M)
f) Define closed item set and maximal frequent item set.	(3M)
g) What is an association? Write a short notes about association r	ule mining.(2M)
h) Define regression analysis.	.(2M)
i) Write a short notes about the attribute selection measures.	(3M)
i) Write neatly about the data types used in cluster analysis.	(3M)
j) Write about the density based clustering.	(2M)

PART-B

2. Define data mining and explain in detail about the data warehouse architecture with a neat diagram.(10M)

OR

3. What are the primitives that specify the data mining task? Explain in detail about the data smoothing techniques.(10M)

4. Write neatly about different schemas used in multi dimensional data mining with an example for each.(10M)

OR

5. Define ROLAP, MOLAP, and HOLAP. Explain in detail about the efficient methods of data cube computation. (10M)

6. Write and explain the APRIORI algorithm with an example.

OR

7. Write a short notes about the interestingness measures. Discuss about constraint based association rule mining.

8. What measures are used to find best split in Decision Tree Induction algorithm? How Can we improve the scalability in Decision Tree Induction algorithm?(10M)

OR

9. Describe the working procedures of simple Bayesian classifier. Discuss the Back propagation algorithm.

10. Explain in detail about the categories of major clustering methods.(10M)

OR

(10M)

11. What is an outlier? Explain about

a)Distance-based outlier detection
b) Statistical based
outlier detection
c)Density-based
outlier detection.

MODEL PAPER – III

Code No: R15A0526 MALLA REDDY COLLEGE OF ENGINEERING AND TECHNOLOGY B. Tech III Year II Semester Data Warehousing and Data Mining (Information Technology)

Time: 3 hours

Max Marks: 75

Note: This question paper contains two parts A and B. Part A are compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

. T	PART-A(Answer all th	e Questions)
1)	a)What are the advantages of data warehouse?	(3M)
	b)Define OLAP.	(2M)
	c)List the major issues in data mining.	(3M)
	d)List the reasons for using data mining?	(2M)
	e)List the reasons for using data mining?	(3M)
	f) Define FP-tree?	(2M)
	g) What is Hunt's Algorithm?	(2M)
	h) What is holdout technique?	(3M)
	i)List the requirements of clustering.	(3M)
	j) Write in brief about index based algorithms	(2M)

PART-B

2. Explain the steps for designing and constructing data warehouse? OR	(10M)
3. What is data mining? List and describing the motivating challenges of data minin	g.(10M)
4. Discuss in brief about fact table.	(10M)
OR	
5. Explain in detail about transformation?	(10M)
6. Explain in detail the construction of FP tree?	(10M)
OR	
7 Discuss in brief about	
	(7) ()
a) Maximum frequent item set.	(5M)
b)Closed frequent item set.	(5M)
8 Write notes on evaluating the performance of a classifier?.	(10M)
OR	
O Henry Neire Bern desifier meder? Emplein mither menungh?	(10N)
9. How a Naive Bays classifier works? Explain with an example?	(10M)
10. What is cluster analysis? Explain with suitable Example.	(10M)
OR	. ,
11. What are different types of hierarchical methods? Explain?	(10M)

Code No: 117CD JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, November/December - 2017 DATA WAREHOUSING AND DATA MINING (Information Technology)

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART - A

(25 Marks)

1.a)	Define data warehouse.	[2]
b)	List the Data warehouse Characteristics.	[3]
c)	How can you go about filling in the missing values for this attribute?	[2]
d)	Why is the word data mining a misnomer?	[3]
e)	Give a note on Closed Frequent Item Set.	[2]
f)	Write the FP-graph algorithm.	[3]
g)	How prediction is different from classification?	[2]
h)	What is rule classification?	[3]
i)	Give a note on k means algorithm.	[2]
j)	List the Key Issues in Hierarchical Clustering.	[3]

PART – B

(50 Marks)

2.a) Make a comparisons betweenb) Discuss the star and snowflake	n the MOLAP and HOLAP. schema in detail with suitable example.	[5+5]
3.a) Write the difference between ofb) Give a brief note on ROLAP.	lesigning a data warehouse and an OLAP cube.	[5+5]
4.Explain concept hierarchy genera	tion for the nominal data.	[10]
	OR	
5.a) Describe the Feature Subset Se	election.	
b) Illustrate the Data Transforma	tion by Normalization.	[5+5]
6. Make a comparison of Apri	ori and ECLAT algorithms for frequent item set	
mining in transactional data	bases. Apply these algorithms to the following data:	
TID	LIST OF ITEMS	
1	Bread, Milk, Sugar, TeaPowder, Cheese, Tomato	
2	Onion, Tomato, Chillies, Sugar, Milk	
3	Milk, Cake, Biscuits, Cheese, Onion	

- 4 Chillies, Potato, Milk, Cake, Sugar, Bread
- 5 Bread, Jam, Mik, Butter, Chilles

	6 Butter, Cheese, Paneer, Curd, Milk, Biscuits	
	7 Onion, Paneer, Chilies, Garlic, Milk	
	8 Bread, Jam, Cake, Biscuits, Tomato	[10]
	OR	
7.	Briefly explain the Partition Algorithms.	[10]
8.	Discuss K- Nearest neighbor classification-Algorithm and Characteristics. OR	[10]
9.	How does the Naïve Bayesian classification works? Explain in detail.	[10]
10.a) b)	Give a brief note on PAM Algorithm. What is the drawback of k-means algorithm? How can we modify the algorithm to diminish that problem? OR	[5+5]
11.	What are the different clustering methods? Explain in detail.	[10]

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Code No: 117CD JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, March - 2017 DATA WAREHOUSING AND DATA MINING (Information Technology)

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

Part- A (25 Marks)

1.a)	What is a data mart?	[2]
b)	What is a fact table?	[3]
c)	What is data mining?	[2]
d)	List similarity measures.	[3]
e)	What is maximal frequent itemset?	[2]
f)	How to compute confidence measure for an association rule?	[3]
g)	What is classification?	[2]
h)	Define information gain.	[3]
i)	What is an outlier?	[2]
j)	List the demerits of k-means algorithm.	[3]

Part-B (50 Marks)

2.	What are the various components of data warehouse? Explain their functio	nality
	in detail.	[10]
	OR	
3.	What is the significance of OLAP in data warehouse? Describe OLAP	
	operations with necessary diagram/example.	[10]
4.	Explain different data mining tasks for knowledge discovery.	[10]
	OR OR	ĽJ
5.	What is the need of dimensionality reduction? Explain any two	
	techniques for dimensionality reduction.	[10]

6. A database has six transactions. Let min-sup = 50% and min-conf = 75%.

TID	List of items
001	Pencil, sharpener, eraser, color papers
002	Color papers, pharts, glue sticks
003	Pencil, glue stick, eraser, pen
004	Oil pastels, poster colours, correction tape
005	Whitener, pen, pencil, charts, glue stick
006	Colour pencils, crayons, eraser, pen

R13

Find all frequent item sets using Apriori algorithm. List all the strong association rules.

7.a) b)	What are the advantages of FP-Growth algorithm? Discuss the applications of association analysis.	[5+5]
8.	Explain decision tree induction algorithm for classifying data tuples	
	and discuss suitable example.	[10]
	OR	
9.a)	What are the characteristics of k-nearest neighbor algorithm?	
b)	How to evaluate the classifier accuracy?	[5+5]
10.	What is the goal of clustering? How does partitioning around medoids	
	algorithm achieve this goal?	[10]
	OR	
11.a)	Differentiate between AGNES and DIANA algorithms.	
b)	How to access the cluster quality?	[5+5]

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Code No: 117CD JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, November/December - 2016

DATA WAREHOUSING AND DATA MINING (Information Technology)

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART- A

		(25 Marks)
1.a)	Define Data ware housing.	[2]
b)	Differentiate OLAP, ROLAP and HOLAP.	[3]
c)	Discuss about subset selection	[2]
d)	Mention any three measures of Similarity.	[3]
e)	Define Association rule mining two step processes.	[2]
f)	Write short note on support and confidence measures.	[3]
g)	Mention types of classifier techniques.	[2]
h)	Define Pre pruning and post pruning.	[3]
i)	Discuss on Agglomerative and Divisive clustering techniques.	[2]
j)	Mention the various types of clustering methods.	[3]
	PART-B	
	(50 Marks)	
2.	Explain data mining as a step process of knowledge discovery. Mention	
	the Functionalities of Data mining.	[10]
	OR	
3.	Differentiate Operational database systems and data warehousing.	
	Explain the star schema and fact constellation schemas.	[10]
4.	Explain the various Data pre-processing techniques. How data reduction	
	helps in data pre-processing.	[10]
	OR	
5.	How can the data cube be efficiently constructed for discovery-driven	
	Exploration? Explain various operations of a Data Cube.	[10]
6.	How can we mine multilevel Association rules efficiently using concept	
	hierarchies? Explain. Illustrate with an A-priori algorithm for the given	
	dataset below.	[10]

R13

TID	List of items
001	milk, dal, sugar, bread
002	Dal, sugar, wheat, jam
003	Milk, bread, curd, paneer
004	Wheat, paneer, dal, sugar
005	
006	Wheat, dal, paneer, bread

7.	Can we design a method that mines the complete set of frequent item sets without candidate generation? If yes, explain with example table	
	mentioned above.	[10]
8.	Describe the data classification process with a neat diagram. How does	
	the Naive Bayesian classification works? Explain.	[10]
	OR	
9.	What is prediction? Explain the various prediction techniques. Explain	
	about Decision tree Induction classification technique.	[10]
10.	What are outliers? Discuss the methods adopted for outlier detection.	[10]
	OR	
11.	State K-means algorithm. Apply k-means algorithm with two iterations	
	to form two clusters by taking the initial cluster centers as subjects 1 and	
	4.	[10]

[10]

Subject	А	В
1	1.0	1.0
2	1.5	2.0
3	3.0	4.0
4	5.0	7.0
5	3.5	5.0
6	4.5	5.0
7	3.5	4.5

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R15A0529 Cloud Computing

Code No: R15A0529

MALLA REDDY COLLEGE OF ENGINEERING & **TECHNOLOGY**

(Autonomous Institution – UGC, Govt. of India) (Dept of Information Technology)

III B. Tech II Semester Examinations

Cloud Computing

Roll No					

Time: 3 hours

Note: This question paper contains two parts A and B

Part A is compulsory which carriers 25 marks and Answer all questions.

Part B Consists of 5 SECTIONS (One SECTION for each UNIT). Answer FIVE Questions, Choosing ONE Question from each SECTION and each Question carries 10 marks.

PART – A (25 Marks)

1.

4

	PART – B (50 Marks)	
(j)	Elucidate about the pros and cons of the content level security.	3M
(i)	List the features of Google App Engine	2M
	enterprise cloud paradigm	
(h)	List out the critical questions towards the convergence of business strategies and IT in the	3M
(g)	List out the advantages of using private cloud computing.	3M
(f)	What is SLA in cloud computing?	2M
(e)	Define cloud computing.	2M
(d)	Write short notes on : 1. Memory virtualization 2. I/O virtualization	3M
(c)	Compare hypervisor, para-virtualization and host-based virtualization	3M
(b)	Define the terms Data level parallelism and Task level parallelism.	2M
(a)	List the development in the computer technology depicting platform evolution	2M

SECTION – I

2	a	Distinguish and explain various computing paradigms	4M
	b	Illustrate and explain with the neat diagram on a basic cluster architecture. Also	6M
		explain about resource sharing in clusters	
		(OR)	
3	a	What is SOA? Describe the layered architecture of webservices and Grids, tools and	6M
		the evolution of SOA	

Write a detailed notes on cluster job scheduling methods. b

SECTION – II

What is server consolidation in data centres? Explain. 4Ma Discuss in detail about the virtualization ranging from hardware to applications in 6M b five abstraction levels

(**OR**)

5 Describe about Cloud OS for Virtualized Data Centers with Eucalyptus as case study. 6M a

R15

Max. Marks: 75

(50 Marks)

4 N *A*

4M

		SECTION – III	
6	a	Explain in detail about the various layers of the cloud computing.	4M
	b	Explain in detail about the seven step model for migrating into cloud.	6M
		(OR)	
7	a	Explain in detail about the new integration scenarios	6M
	b	Discuss about the various deployment models of cloud computing.	4M
		$\underline{SECTION - IV}$	
8	a	Write notes on virtual management in Amazon Elastic compute cloud	4M
	b	Explain Aneka resource provisioning service.	6M
		(OR)	
9	a	Discuss in detail about the VM Model and Life cycle with Open Nebula as case study.	6M
	b	Write notes on virtual management in Eucalyptus	4M
		<u>SECTION – V</u>	
10	а	Discuss about data security risk in cloud computing.	4M
	b	How do the user collaborate using centralized email communications	6M
		(OR)	
11	а	Explain the tools for Collaborating via Web-Based Communication Tools	6M
	b	Explain digital identity in cloud computing	4M

Explain in detail about the VMM design requirements and providers.

b

MALLA REDDY COLLEGE OF ENGINEERING & TECHNOLOGY

(Autonomous Institution – UGC, Govt. of India) (Dept of Information Technology)

III B. Tech II Semester Examinations

Cloud Computing



Time: 3 hours

1.

Max. Marks: 75

Note: This question paper contains two parts A and B

Part A is compulsory which carriers 25 marks and Answer all questions.

Part B Consists of 5 SECTIONS (One SECTION for each UNIT). Answer FIVE Questions, Choosing ONE Question from each SECTION and each Question carries 10 marks.

PART – A

(25 Marks)

(a)	Define Amdhal's Law.	2M
(b)	Write about elasticity.	3M
(c)	What is CPU virtualization?	2M
(d)	Enumerate the middleware and library support for virtualization	3M
(e)	What are the QoS constraints that are captured in utility computing?	2M
(f)	What is autonomic and utility computing?	2M
(g)	Describe Regular/Cold Migration.	3M
(h)	Describe about provisioning to meet SLA commitments.	3M
(i)	List the strengths of information cards	3M
(j)	What is digital entity?	2M

PART – B (50 Marks) SECTION – I

2	a	Discuss about performance metrics and the dimensions of scalability.	5M
	b	Explain computer clusters and MPP architectures.	5M
		(OR)	
3	a	Explain in detail about hypervisor.	6M
	b	Write and explain about P2P network and its major categories.	4M
		<u>SECTION – II</u>	
4	a	Explain the levels of virtualization .implementation.	5M
	b	Discuss the virtualization in Linux and Windows platform.	5M
		(OR)	
5	a	Explain virtualization support at the OS-level.	6M
	b	Explain para virtualization architecture.	4M

<u>SECTION – III</u>

6	a	Write the detailed notes on challenges in cloud computing.	4M

	b	Describe in detail about the consumption strategies in Cloud Data Centre.	6M
		(OR)	
7	a	What is Virtual Infrastructure Manager(VIM)? Explain the basic and advanced	5M
		features of the VIMs	
	b	Describe the cloud service offerings and deployment models.	5M
		<u>SECTION – IV</u>	
8	a	Explain with neat diagram Eucalyptus architecture	5M
	b	Explain Aneka resource provisioning service.	5M
		(OR)	
9	a	Explain in detail about the VM Provisioning and Migration with conVirt.	6M
	b	Write notes on virtual management in OpenNebula	4M
		SECTION – V	
10	a	What is information card? Explain the uses of the card to protect data.	6M
	b	Explain the techniques to collaborate using centralized email communications	4M
		(OR)	

11	a	Explain the tools for Collaborating via Web-Based Communication Tools	4M
	b	Explain cloud computing and data security risks	6M
